













International Edition

### LONG GAME RULES



Ring the bell, call out "ORDER PLEASE!" and let the game begin!

You are the Master Chef. Battle it out with other Chefs to win over the Demanding Diner!



Select and match up the ingredients, add in your own personal touch.... Cook it up and pray.... FLIP!

Get the most 🖈 chips for your Appetizer, Main Dish and Dessert for the win!











Age



### **Contents**



#### Bistro FLIP Creative Team

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### **Preparation**

The international edition may contain some cards that are unfamiliar to you. Check all the cards first.

If there are cards you don't understand, you can remove them.

- · All players start with 3 chips.
- Spread the 3 sets of Course cards (Appetizer, Main Dish, Dessert) well mixed face down in the center. (Pile)
- The first Diner is decided by way of rock, scissors, paper. (subsequent diners rotate clockwise in turn)
- · The Diner has the Diner's Order board, pen and bell.
- · All other player take the role of Chef.

#### Play set up (ex. 4 players)



## 

## Step **Order Dinner**



1 >> Decide what kind of dinner you desire and write your order on the Diner's Order board.

- \* Your order is not a specific dish name but the type of cuisine, e.g. 'A tantalizing Valentine's meal' etc.
- 2 >> Once decided, ring the bell and call 'ORDER PLEASE' and announce your desired dinner.
- \* Place the order board down in clear view of all players.



 $\cdots\cdots$   $\langle$  In the meantime angle  $\cdot$ 



While the diner is deciding their order each Chef is dealt 10 Ingredients Cards face down.

\* Remaining cards are put aside.



# Step 2 Select Ingredients



Cheerfully exclaim "Yes sir/madam!" and....

1 >> Select one ingredient from your previously dealt Ingredients cards and the pass all remaining cards face down to the Chef on your left.

2 >> Select one more card from the cards you receive and continue passing to the left.

\* Continue passing until all Chefs have selected 10 cards.



Remaining cards to the left



······ 〈 In the meantime 〉 ··



While chefs are selecting ingredients deal each chef 6 Chef's Style cards face down.

\* Remaining cards are put aside.

6 cards each



# Step 3 Decide on the menu

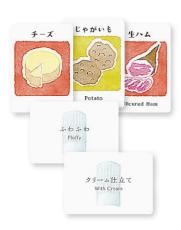


Count slowly, slowly to the number you want.



While the Diner is counting use your Ingredients cards and your Chef's style cards to plan your presentation of Appetizer, Main Dish and Dessert.

\*You don't need to use all cards.







TIME!

If there are any CHEF'S STYLE cards that you do not want to use, you can discard them and draw the same number of cards from the deck. (Up to 3 cards, one time only)



When counting is finished ring the bell and call 'TIME!'

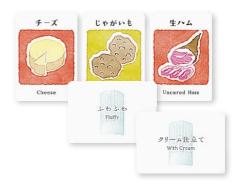
# Step Appetizer



Chef to Diner's left presents the Appetizer.

1 >> Placing the Ingredients card(s) and Chef's Style card(s) face up the chef appeals to the diner by describing the cooking style.

2 >> The chef FLIPS an Appetizer card from the pile to reveal the dish.



Hokkaido cheese, potato, uncured ham, a fluffy cream....





Chefs pitch there Appetizer in turn clockwise.



The Diner chooses the most enticing dish and awards the chef one  $\bigstar$  chip.



## **Present the Main Dish**





Starting from the Chef awarded a

🜪 chip for the Appetizer each Chef in turn presents their Main Dish and FLIPS a Main Dish card.





## **Present the Dessert**





Starting from the Chef awarded a

숨 chip for the Main Dish each Chef in turn presents their Dessert and FLIPS a Dessert card.







## (i) Change, back to Step 1

The player to the Diner's left becomes the next Diner.

Shuffle all cards again and restart from Step 1.



### Game conclusion

The game is concluded once all players have been the Diner.

The player holding the most chips wins!